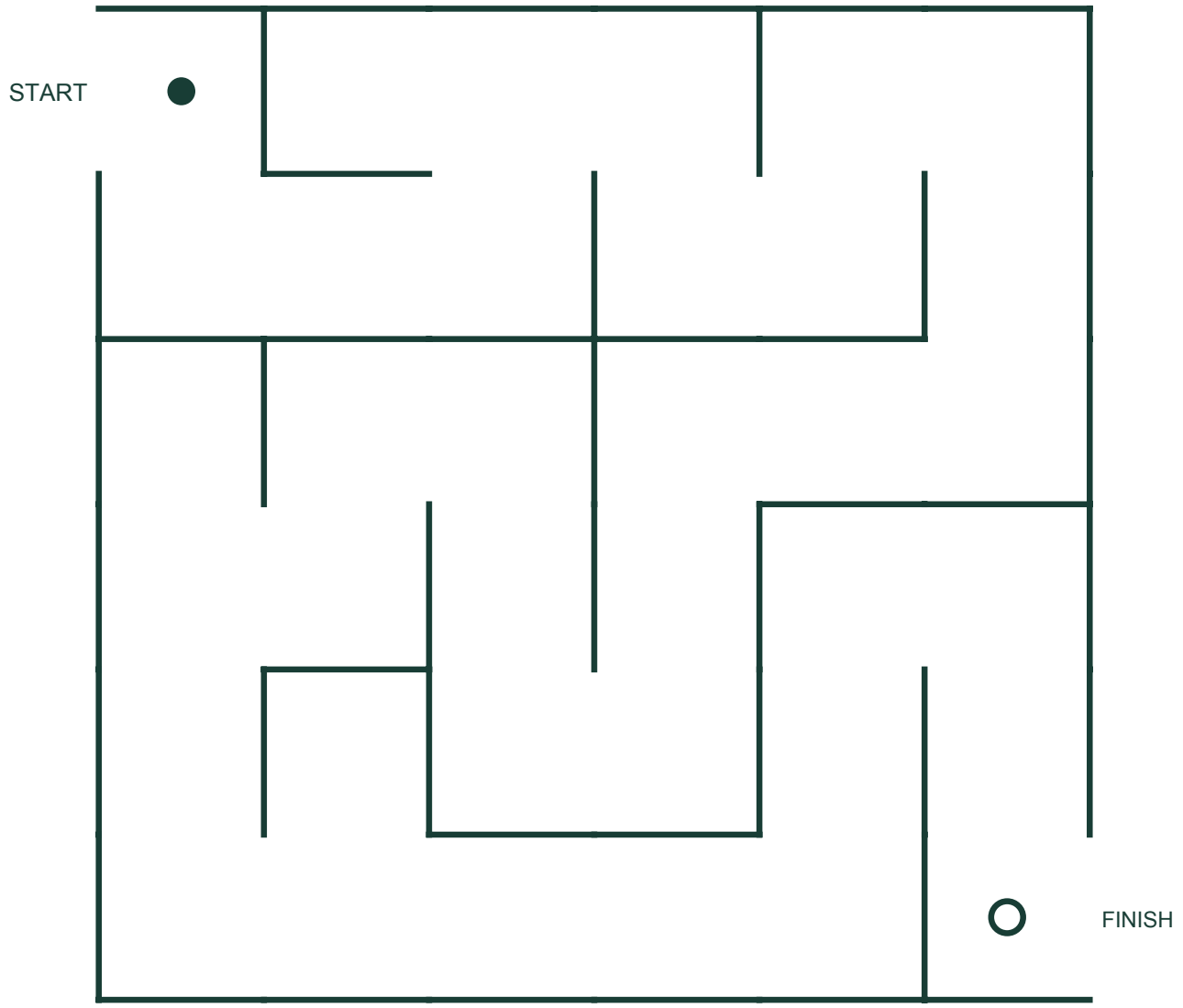
# Maze 1: first turns

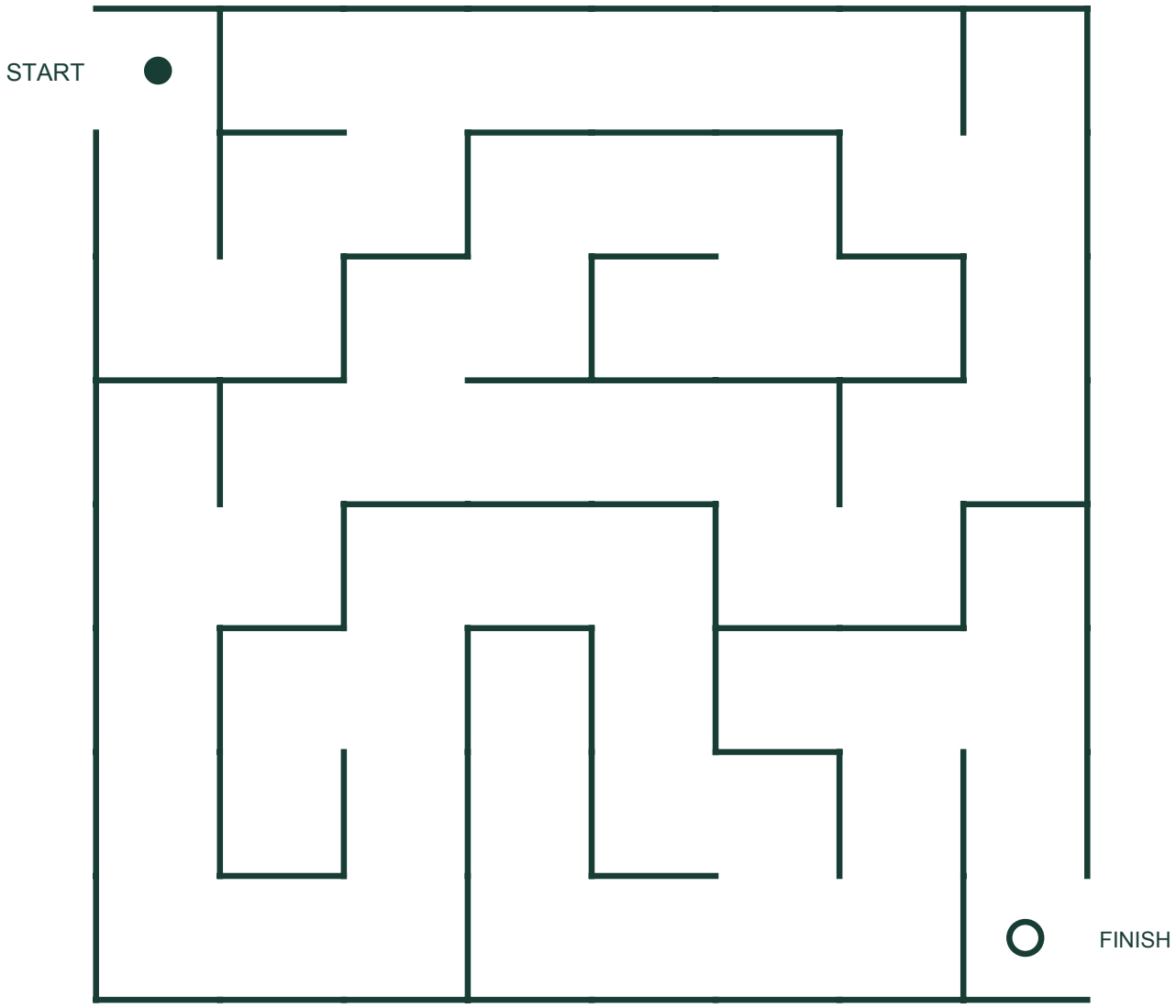
6 by 6 cells. Start at the filled dot and find the open route to the ring. You can use your finger before picking up a pencil.




Keep the walls between you and the next passage. At a dead end, go back to the last place where you had a choice and try another turn. The answer is on page 5.

# Maze 2: a few more choices

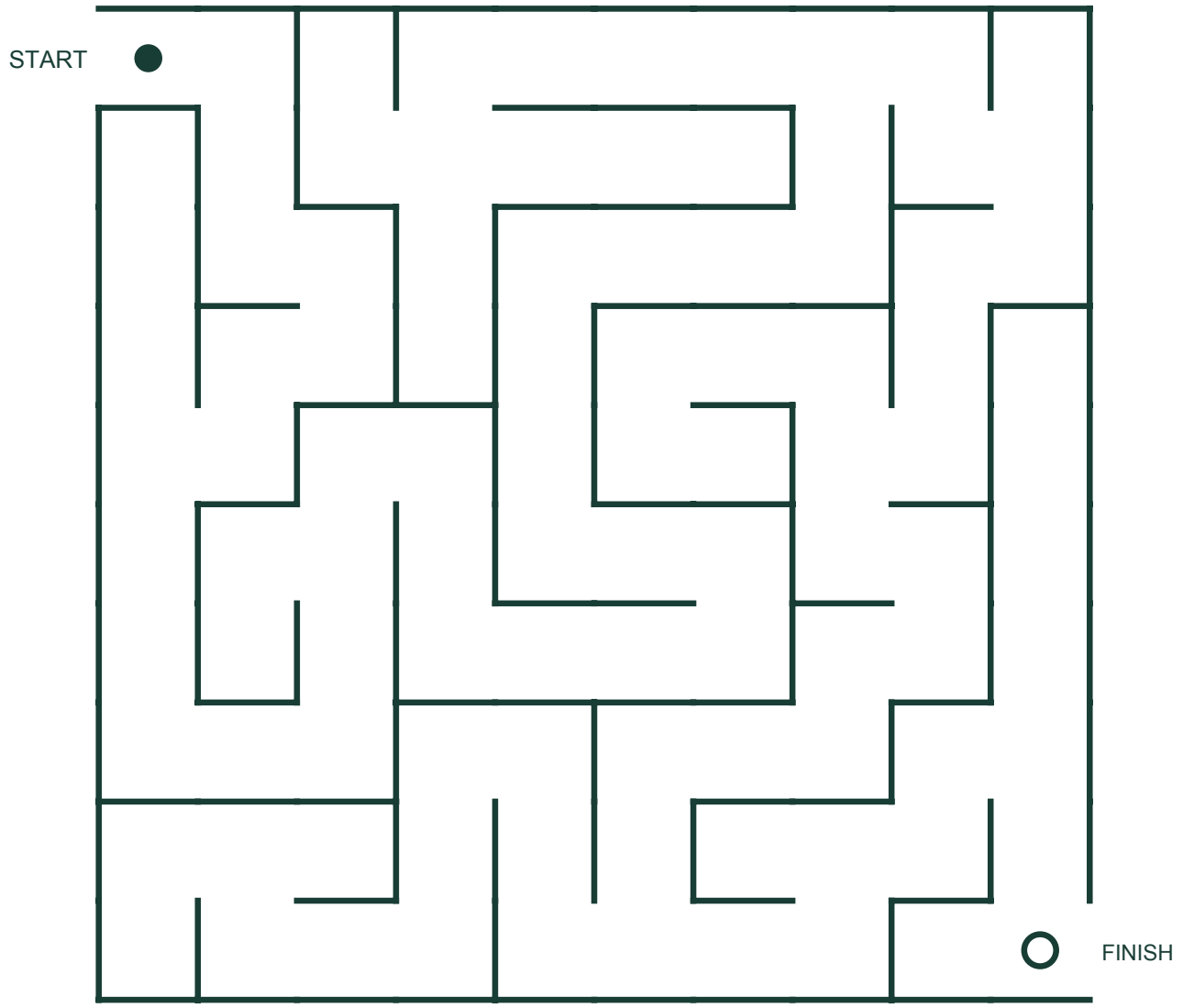
8 by 8 cells. Start at the filled dot and find the open route to the ring. You can use your finger before picking up a pencil.




Keep the walls between you and the next passage. At a dead end, go back to the last place where you had a choice and try another turn. The answer is on page 5.

# Maze 3: the winding way

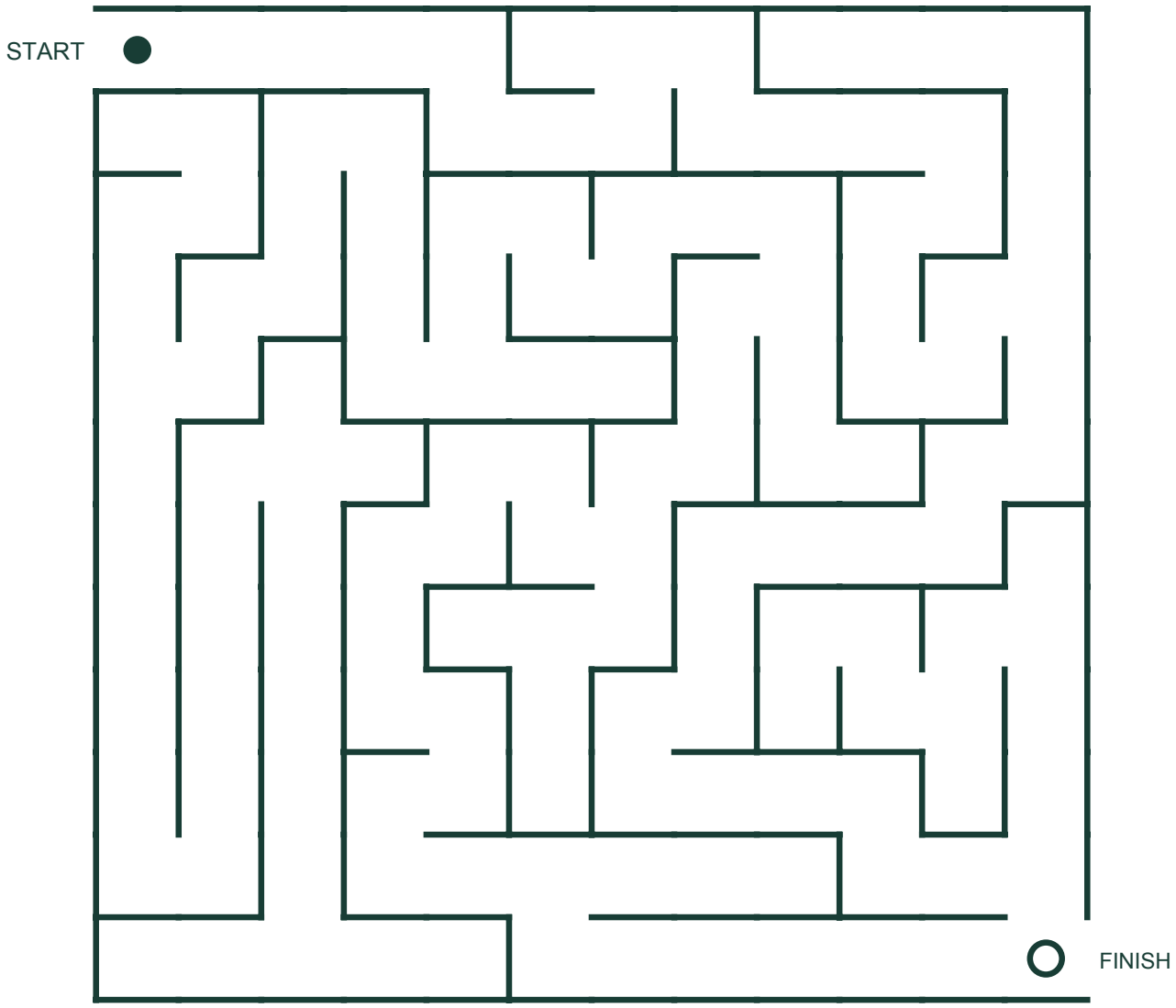
10 by 10 cells. Start at the filled dot and find the open route to the ring. You can use your finger before picking up a pencil.




Keep the walls between you and the next passage. At a dead end, go back to the last place where you had a choice and try another turn. The answer is on page 5.

# Maze 4: the longer grid

12 by 12 cells. Start at the filled dot and find the open route to the ring. You can use your finger before picking up a pencil.

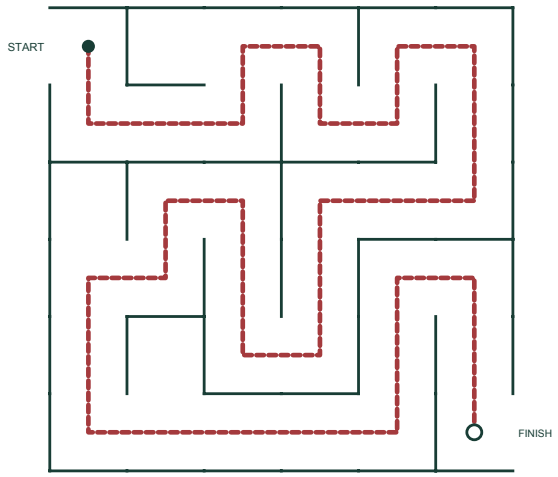



Keep the walls between you and the next passage. At a dead end, go back to the last place where you had a choice and try another turn. The answer is on page 5.

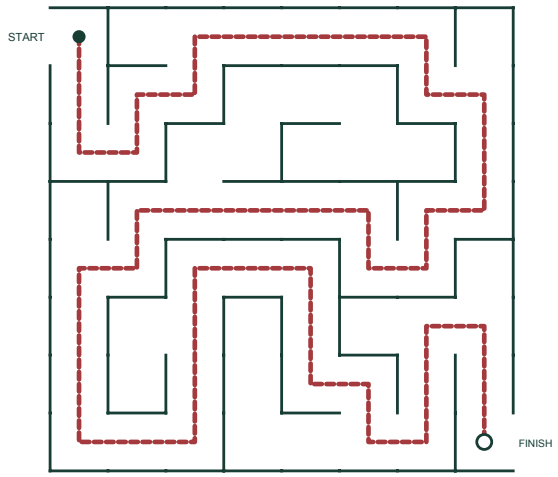
# Maze answers

The dashed line shows the route. Print pages 1–4 for puzzles; keep this answer page separate if you want to solve them first.

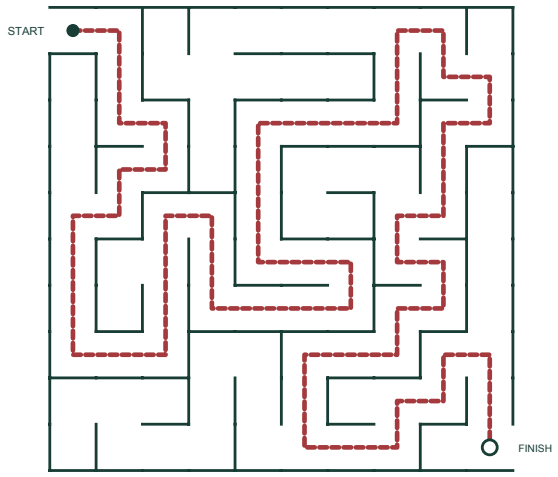
## 1. 6 by 6

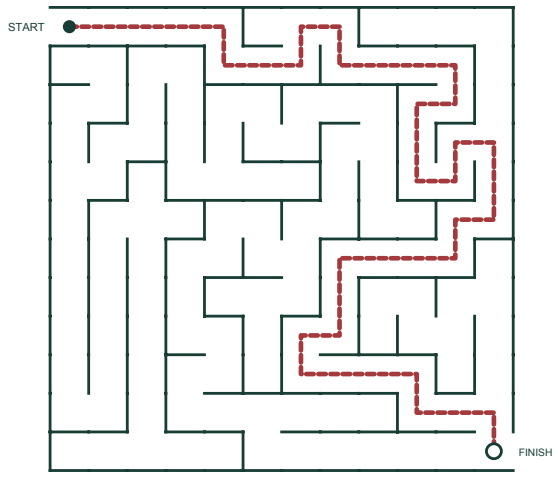



## 2. 8 by 8




## 3. 10 by 10




## 4. 12 by 12